

Advanced Digital Signal Processing

Part 3: Efficient FIR Structures

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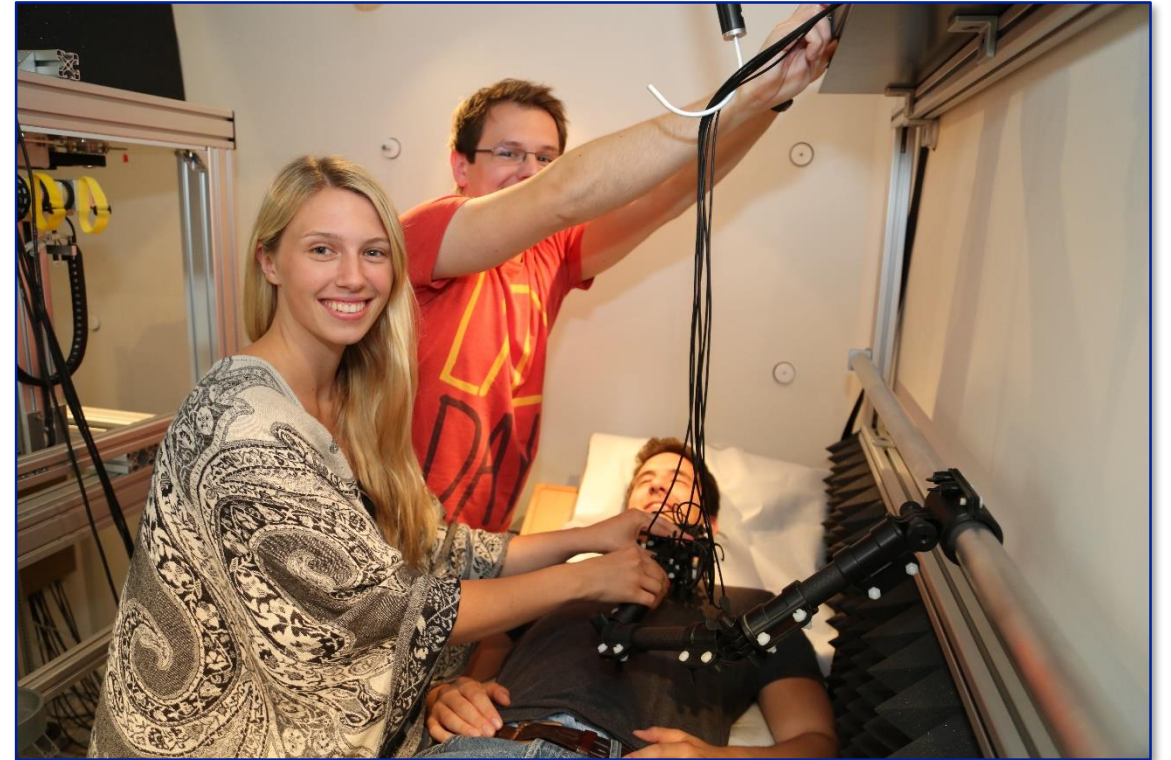
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Efficient FIR Structures

Contents

- ❑ Introduction
- ❑ Digital processing of continuous-time signals
- ❑ ***Efficient FIR structures***
- ❑ DFT and FFT
- ❑ Digital filters
- ❑ Multi-rate digital signal processing



Derivation – Part 1

Single output of an FIR filter

Basic formula:

$$y(n) = \sum_{i=0}^{N-1} v(n-i) h_i.$$

In vector notation:

$$\mathbf{v}(n) = [v(n), v(n-1), \dots, v(n-N+1)]^T,$$

$$\mathbf{h} = [h_0, h_1, \dots, h_{N-1}]^T,$$

$$y(n) = \mathbf{v}^T(n) \mathbf{h}.$$

Two outputs of an FIR filter (block processing)

About 2N multiplications and additions in order to compute two output samples.

$$\begin{bmatrix} y(n) \\ y(n-1) \end{bmatrix} = \begin{bmatrix} v(n), & \dots, & v(n-N+1) \\ v(n-1), & \dots, & v(n-N) \end{bmatrix} \begin{bmatrix} h_0 \\ \vdots \\ h_{N-1} \end{bmatrix}.$$

Derivation – Part 2

“Even” and “odd” signal and filter vectors

Definitions:

$$\mathbf{h}_{\text{even}} = [h_0, h_2, \dots, h_{N-2}]^T,$$

$$\mathbf{h}_{\text{odd}} = [h_1, h_3, \dots, h_{N-1}]^T,$$

$$\mathbf{v}_{\text{even}}(n) = [v(n), v(n-2), \dots, v(n-N+2)]^T,$$

$$\mathbf{v}_{\text{odd}}(n) = [v(n-1), v(n-3), \dots, v(n-N+1)]^T.$$

Relations:

$$\mathbf{v}_{\text{odd}}(n) = \mathbf{v}_{\text{even}}(n-1),$$

$$\mathbf{v}_{\text{even}}(n) = \mathbf{v}_{\text{odd}}(n+1).$$

Efficient FIR Structures

Derivation – Part 3

Two outputs of an FIR filter (continued)

Once again:

$$\begin{bmatrix} y(n) \\ y(n-1) \end{bmatrix} = \begin{bmatrix} v(n), & \dots, & v(n-N+1) \\ v(n-1), & \dots, & v(n-N) \end{bmatrix} \begin{bmatrix} h_0 \\ \vdots \\ h_{N-1} \end{bmatrix}$$

... inserting the abbreviations ...

$$= \begin{bmatrix} \mathbf{v}_{\text{even}}^T(n) & \mathbf{v}_{\text{odd}}^T(n) \\ \mathbf{v}_{\text{even}}^T(n-1) & \mathbf{v}_{\text{odd}}^T(n-1) \end{bmatrix} \begin{bmatrix} \mathbf{h}_{\text{even}} \\ \mathbf{h}_{\text{odd}} \end{bmatrix}$$

... multiplying the matrix elements with the subvectors ...

$$= \begin{bmatrix} \mathbf{v}_{\text{even}}^T(n) \mathbf{h}_{\text{even}} + \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{odd}} \\ \mathbf{v}_{\text{even}}^T(n-1) \mathbf{h}_{\text{even}} + \mathbf{v}_{\text{odd}}^T(n-1) \mathbf{h}_{\text{odd}} \end{bmatrix}$$

... adding appropriate zeros ...

$$= \begin{bmatrix} \mathbf{v}_{\text{even}}^T(n) \mathbf{h}_{\text{even}} + \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{odd}} \overbrace{-\mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{even}} + \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{even}}}^{=0} \\ \mathbf{v}_{\text{even}}^T(n-1) \mathbf{h}_{\text{even}} + \mathbf{v}_{\text{odd}}^T(n-1) \mathbf{h}_{\text{odd}} \underbrace{-\mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{odd}} + \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{odd}}}_{=0} \end{bmatrix}$$

Derivation – Part 4

Two outputs of an FIR filter (continued)

... result from the previous slide ...

$$\begin{bmatrix} y(n) \\ y(n-1) \end{bmatrix} = \begin{bmatrix} \mathbf{v}_{\text{even}}^T(n) \mathbf{h}_{\text{even}} + \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{odd}} - \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{even}} + \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{even}} \\ \mathbf{v}_{\text{even}}^T(n-1) \mathbf{h}_{\text{even}} + \mathbf{v}_{\text{odd}}^T(n-1) \mathbf{h}_{\text{odd}} - \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{odd}} + \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{odd}} \end{bmatrix}$$

... inserting $\mathbf{v}_{\text{odd}}(n) = \mathbf{v}_{\text{even}}(n-1)$...

$$= \begin{bmatrix} \mathbf{v}_{\text{even}}^T(n) \mathbf{h}_{\text{even}} + \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{odd}} - \overbrace{\mathbf{v}_{\text{odd}}^T(n)}^{\mathbf{v}_{\text{even}}^T(n-1)} \mathbf{h}_{\text{even}} + \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{even}} \\ \underbrace{\mathbf{v}_{\text{even}}^T(n-1)}_{\mathbf{v}_{\text{odd}}^T(n)} \mathbf{h}_{\text{even}} + \mathbf{v}_{\text{odd}}^T(n-1) \mathbf{h}_{\text{odd}} - \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{odd}} + \mathbf{v}_{\text{odd}}^T(n) \mathbf{h}_{\text{odd}} \end{bmatrix}$$

... rearranging the terms ...

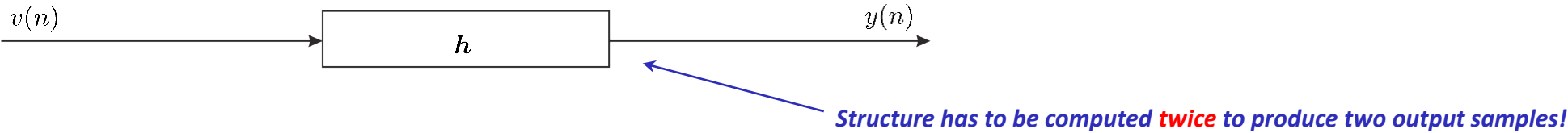
$$= \begin{bmatrix} [\mathbf{v}_{\text{even}}(n) - \mathbf{v}_{\text{even}}(n-1)]^T \mathbf{h}_{\text{even}} + \overbrace{\mathbf{v}_{\text{odd}}^T(n)}^{y_{\text{tmp}}(n)} [\mathbf{h}_{\text{odd}} + \mathbf{h}_{\text{even}}] \\ \underbrace{\mathbf{v}_{\text{odd}}^T(n) [\mathbf{h}_{\text{even}} + \mathbf{h}_{\text{odd}}]}_{y_{\text{tmp}}(n)} - [\mathbf{v}_{\text{odd}}(n) - \mathbf{v}_{\text{odd}}(n-1)]^T \mathbf{h}_{\text{odd}} \end{bmatrix}.$$

About 1,5 N
multiplications and
additions in order to
compute two output samples.

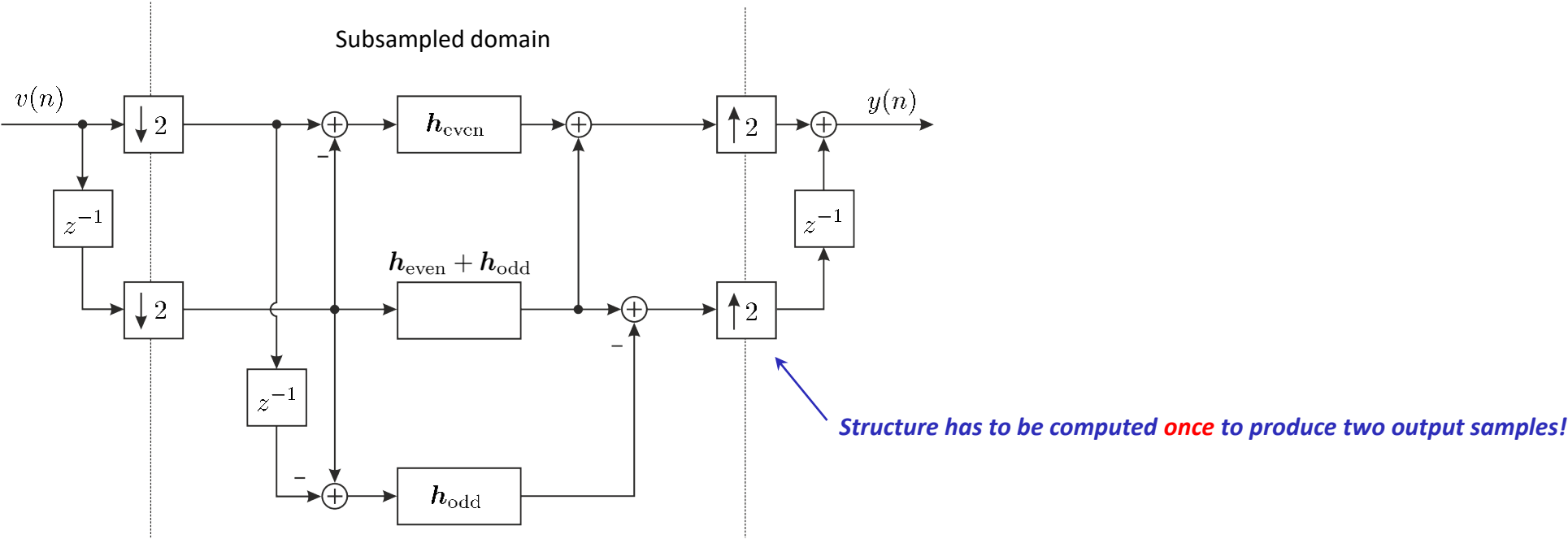
Efficient FIR Structures

Derivation – Part 5

Basic structure



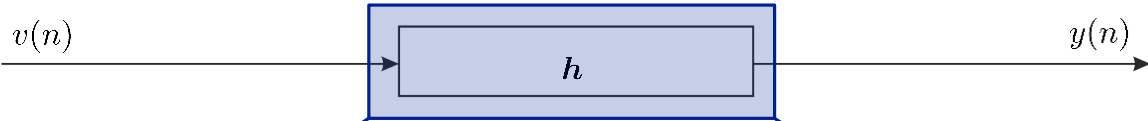
Efficient structure



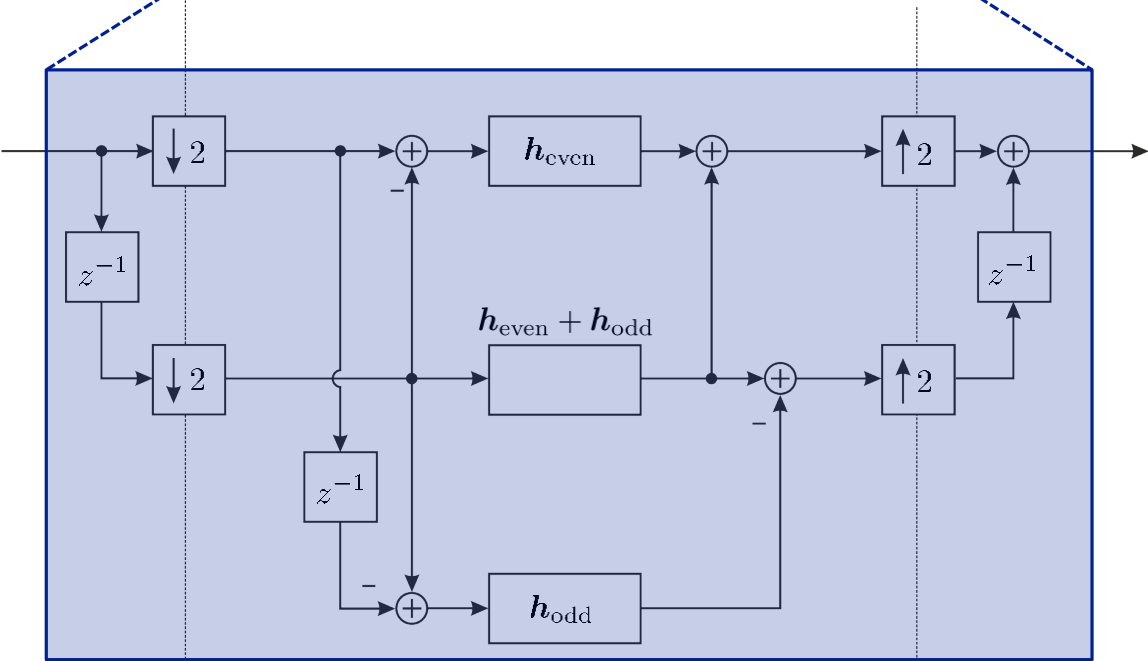
Efficient FIR Structures

Derivation – Part 6

Basic structure



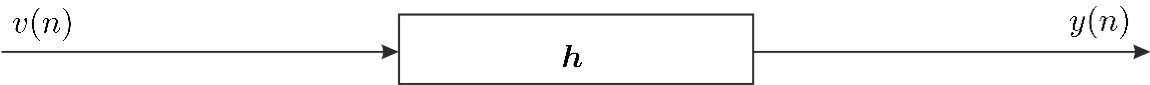
Efficient structure



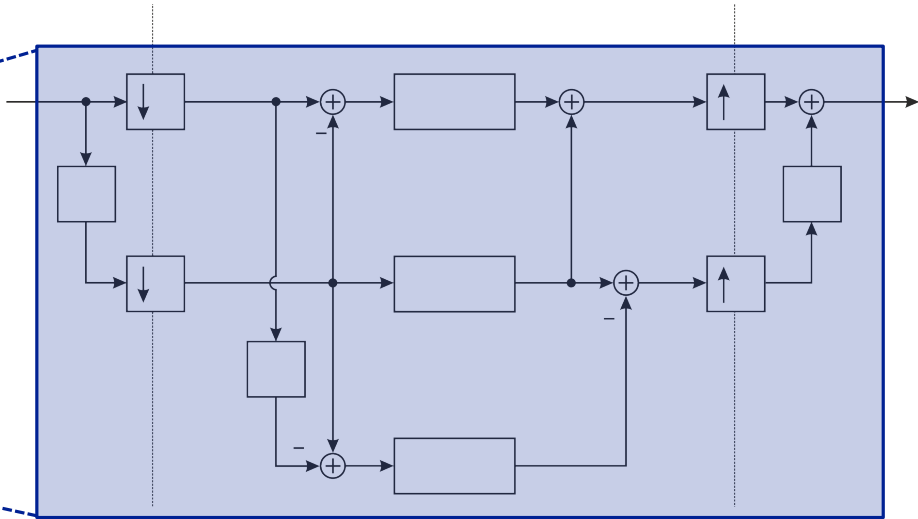
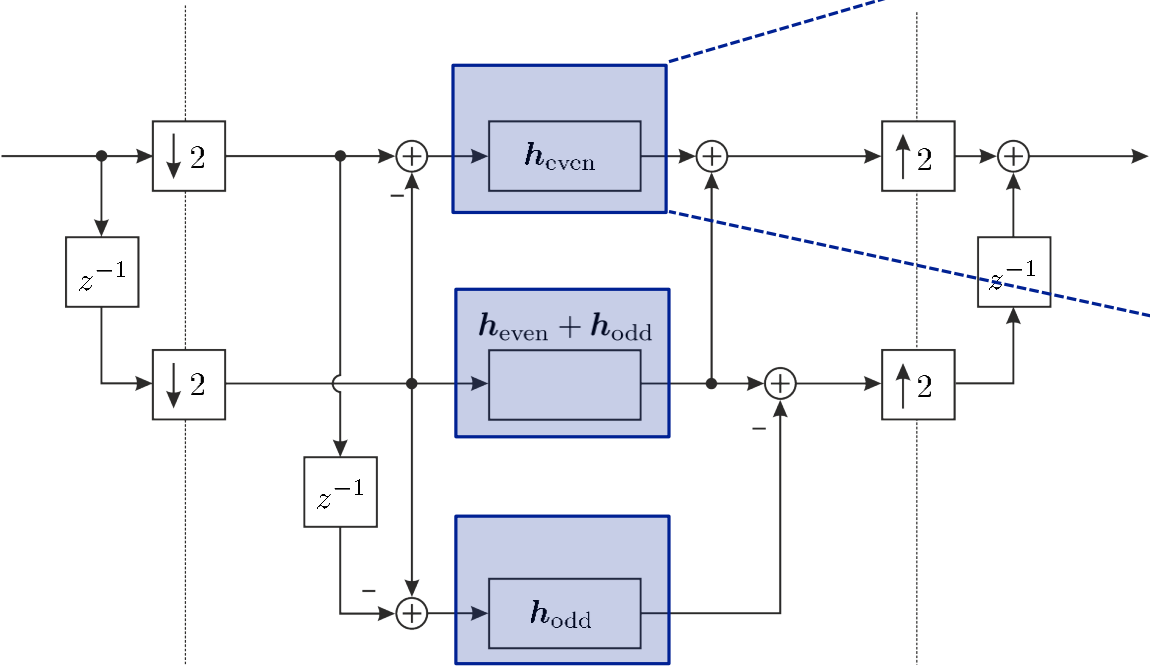
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Derivation – Part 7

Basic structure



Efficient structure



Efficient structure in efficient structure ...

Reduction in computational complexity (for large filter orders)

Number of samples per frame	Reduction
2	25,00 %
4	43.75 %
8	57.81 %
16	68.36 %
32	76.27 %
64	82.20 %
128	86.65 %

Reduction in computational complexity (for large filter orders)

Number of samples per frame	Reduction
2	25,00 %
4	43.75 %
8	57.81 %
16	68.36 %
32	76.27 %
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128	86.65 %

Attention: while reducing the numerical complexity often the delay is increased!

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